**Dart Programming**

**Function:**

void main() {

var name = myName();

print('My name is $name');

}

String myName(){

return 'Lalita';

}

**O/p:** My name is Lalita

**Note:**

Name

Variable that can reference type string

‘Lalita’

Value with type string

**Type - example value**

String- ‘hi’,’that’s great’

Int- 0, -999,98

Double- 0.0001,-999.2,100.3

Dynamic- ’hi!’, -0.098,98

**String Interpolation**

${name.lengh}--> character length of name I.e. 6

void main(){

var person= new Person('lalita'); --->object

//person.firstName='lalita';

person.printName();

}

class Person{

String firstName;--->variable name

Person(this.firstName);----->constructor

printName(){ ----->method

print(firstName);

}

}

**O/p:** lalita